

Tokonomics

| Allocation | Percent | Total | Notes |
|------------------------------|---------|-------------|---|
| Early Adopters | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Private Sale (for Star Wars) | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Public Sale | 0.10% | 100,000,000 | 100% will be public sale with 100% of 10% for the public. |
| Development | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Marketing | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Reserve | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Staking | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Resurgence | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Clarity | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Team | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |
| Advisory | 0.10% | 100,000,000 | 1% is split up evenly between the first 10 distributions, after which 10% is distributed as needed. |

MAXIMUM SUPPLY
100,000,000,000

CIRCULATING SUPPLY
100,000,000,000