

# LITEPAPER

## Introduction

"The market cap value of the global metaverse market is expected to reach \$260 Billion dollars, and the adult industry is expected to exceed the market cap value of \$300 Billion dollars at the end of 2025."

Crypto industry has been in constant growth over the past years. It became more and more popular since the concept of NFT was introduced globally to the massive audiences of investors

including many leading companies like Meta (Facebook), which recently took serious actions by making huge investments in Metaverse.

As the concept of Metaverse evolves, expectations on a Metaverse also evolve from users' perspective. On the other hand, increased accessibility of adult content resulted in increased demand for it as well. During this time, many adult platforms emerged from

live streams to adult gaming, and emerging technologies like VR have brought a new level of immersion to the industry where it plays a huge role for the experience as a whole. Taking these into consideration, RLD Metaverse acts as the glue between these two concepts to offer a high quality adult metaverse to its users and partners using emerging technologies.

Join us now, and become a shareholder in the total adult content of RLD Metaverse

## Abstract

RLD is the in game currency of Red Light District Metaverse, a cyberpunk themed P2E adult blockchain game that allows players to experience Single Player and Multiplayer erotic adventures using their NFTs in the various fetish rooms and clubs in a redesigned metaverse city inspired by the lovely Red Light District, Amsterdam.

Individual confidence breeds intimacy, and results in clear reflections of emotions and desires for any community as

a whole. In the light of this approach, RLD's game design provides its users solo or collaborative gaming experience to play adult games with their and others' 3D (Realistic) NFTs while making a considerable amount of profit on sexual entertainment. RLD aims to periodically release unique NFT collections (3D, Realistic, Playable) to create a sustainable ecosystem in terms of the content. Meaning that each NFT holder has a share of the total content available in RLD Metaverse.

so it attracts more people and simply more income.

To sum up, Red Light Metaverse allows people to host and join real time sexual entertainment events, benefit from P2E features, complete quests, trade/stake NFTs and join live shows and events.



# Red Light Metaverse

An adult metaverse where pleasure is rewarded with more pleasure and income prioritizing privacy.

## Objective

Globally, RLD's number one priority is to offer a private and welcoming adult metaverse for everyone and kindly let them discover and roleplay their sexual fantasies and deepest desires as they wish in a realistic metaverse.

Financially, RLD aims its users to have a satisfying level of income while spending their valuable time exploring the city and playing adult games. There are several ways yet to earn income in Red Light.

- Buy/Sell Unique NFTs (3D, Realistic in game utility models)
  - P2E (Host or Join Rooms, Complete Quests)
- Rent NFTs (Get paid each time your NFT is hired, Content Provider)
- Increase REP (Reputation Points) to boost your "NFT Staking Returns" as well as your profile to attract more people

## Project Background

Red Light Metaverse is being developed using Unity (HDRP) as the preferred game engine. Because Unity provides slightly better solutions for complex functions than other engines and allows developers to do VR integrations in a smoother way for such a project with full of interaction.

After the launch of the full version of the PC game, the dev team will focus

on delivering the VR ready version of the game for players to experience their collection and the game in a much immersive way using VR.

We use Oculus Quest 2 as the preferred headset since it offers untethered and ergonomic VR experiences. Also, Oculus has a completely wireless way to play high quality PC/VR content on Quest 2, using 5Ghz WiFi and Oculus PC

App. In short, we aim to provide high quality adult PC/VR content wirelessly and release a detailed manual about the process.

Finally, each player needs an account (nickname and password) linked to his/her wallet which can be created in the official web site of Red Light Metaverse. This will be used later to log in the game with a related user wallet.

# General Design

## Theme

RLD is a reinterpreted cyberpunk themed metaverse city inspired by the Red Light District, Amsterdam. Sticking with the architectural values and structural shapes of the city as a whole, a new design was made to achieve building a futuristic version of the city.

## Game Modes

Red Light Metaverse is based on a Single Player mode where it flourishes into a collective Multiplayer adult game as players want it to be. The reasons behind this design is:

- to provide privacy and security in an adult game
- to prevent hateful people from reaching other players easily (progressive communication)
- to provide a layered gameplay to people who enjoy their time not necessarily interacting with others
- to keep high quality uncensored adult content exclusive
- to provide more detailed and immersive gaming experience

In the city, players can visit NFT Marketplace to buy or rent NFTs of models, sex toys, rooms or tickets for special events. They can complete quests, visit and spend time with models, go to the playground to play mini games, visit single or multiplayer fetish rooms and live events. Players can also stake their NFTs to have passive income and REP points.

## Single Player

Following the avatar creation, players are free to explore the city, doing daily quests and visiting strip clubs and rooms depending on their desires. In order to play single player in a private room, players need model (character) NFTs and Room NFTs. The game is still playable since these can also be rented/hired through the NFT Marketplace.

After players select a solo room, they can also pay the related amount, and hire any available NFTs from the NFT Marketplace to summon them and play uncensored erotic games. Players can summon multiple NFTs independent from their ownership of the related NFT.

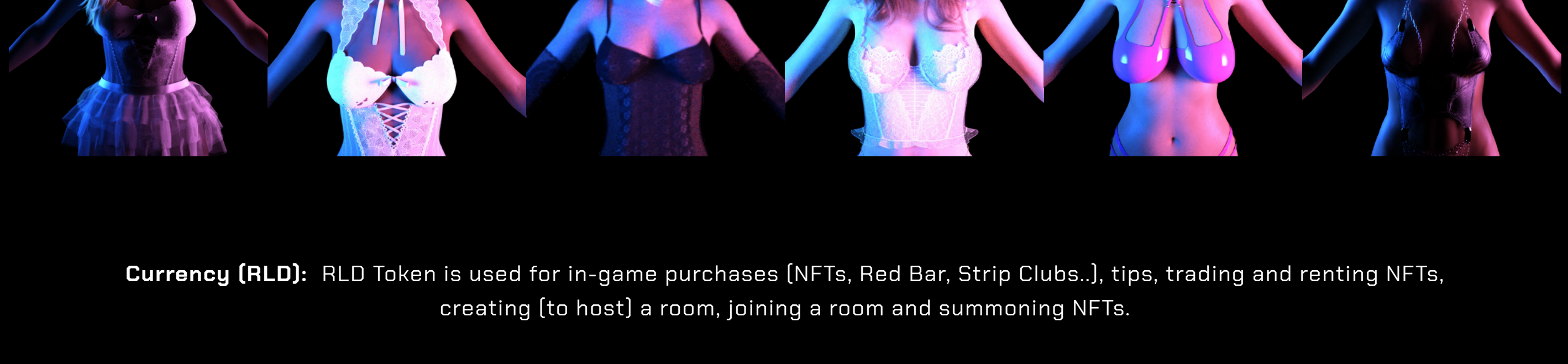
Each room has an in-game menu for the items that can be ordered from RLD Bar (party items, drinks and more) and NFT Marketplace (models, toys and more) that is suitable for the room. Meaning that the higher the pleasure and joy, the higher the income and the reputation points for the players.

## Multiplayer

Other than playing alone, players can create or join rooms in Red Light Metaverse and make a considerable amount of income by hosting and joining sexual entertainment events. In order to be a host, the player needs to create a room by paying the game a certain amount of RLD Token which will be used for burns, buybacks and development. To create a room, players select a certain themed room, decide on the max number of participants, set the entrance fee and the title of the room.

On the other hand, players who would like to join any room need to pay the entrance fee which was previously set by the host. When a player requests to join a room, others inside the room are notified and the host is in charge to accept or deny it. After the payment is made, the newcomers join the room and take their place among others.

During the process of newcomer's approval, people could see each others' NFTs, REPs, nicknames and profile info. Players can communicate with each other using in-game text channels.



**Currency (RLD):** RLD Token is used for in-game purchases (NFTs, Red Bar, Strip Clubs...), tips, trading and renting NFTs, creating (to host) a room, joining a room and summoning NFTs.

**Reputation (REP):** REP can be described as in-game experience points of players that grants them some perks as it increases. Reputation point indicates players' activeness, versatility and influence from other players' perspective. Therefore, it plays a huge role in your profile that can be seen by others within the platform.

Higher reputation points grants people higher interest rates on staking their NFTs and access to certain airdrops.(Tiers and ratios will be stated later on). Also, gives them a better chance to be chosen among other hosts when they create or join multiplayer rooms.

## Play to Earn:

Players can earn RLD token and Reputation Points (REP) by hosting/joining a room, playing the game actively, doing quests or just by staking/renting their NFTs to have passive income. Collect unique NFTs to have a share of the total content and become a content provider by renting your NFTs to any player in any play mode.

## Tools:

Red Light Metaverse NFTs are all unique 3D models and tools that can be used in the city. These NFTs are generated by an algorithm based on specific themes. Therefore, each collection that "ever" or "will be" created is unique and won't be produced again. In order to provide a wide spectrum of content, there will be periodic NFT launches to support the ecosystem.

Currently, there are Character NFTs, Room NFTs, Sex Toy NFTs and Ticket NFTs as in-game tools for Red Light Metaverse.

Character NFTs are the limited edition 3D NFTs of in-game models generated by an algorithm whose first sale will be made following the token sale. Initially, there will be #X characters and more will be added as NFT series as the project proceeds along the way to the full game. Owners of these NFTs can summon and play with them in a selected fetish room depending on their desires. Also, owners can

summon multiple NFTs and combine them in a single room. Players can buy/sell or hire these NFTs to single or multiplayer rooms.

Room NFTs have various types that can be differentiated from each other by their themes, size and detail. People who own Room NFTs can play limitless sessions using the Room NFT they have or they can rent it to people by placing it on NFT Marketplace. People who own Room NFTs still pay a smaller fee for creating a room compared to those who don't own a Room NFT. These rooms are also

provided by the game, and could be rented in RLD Metaverse for a certain amount of RLD Tokens for a certain period of time..

Sex Toy NFTs will be a collection of 3D interactable NFTs that can be used in your adventures. Boosting each sessions' REP points to make.

Ticket NFTs will be used as tickets for certain events that are planning to occur at Red Light Metaverse like live shows and launches of adult content including VR & AR applications.

## \*\*Mechanic

Using mouse and keyboard, players are free to explore the city and play adult games solo or with others. Further info about VR and in-game interactions (camera transitions etc.) will be mentioned as user experience, and will be published once it is completed.

## \*\*In-Game Economy

Info and the charts will be added once the mathematical models are completed.

## Tokenomics

ALLOCATION	PERCENT	TOTAL	NOTES
Early Adopters	5,00%	500.000.000	5% IS GIVEN AT TOKEN CREATION. THE FIRST IS DISTRIBUTION AFTER 4 MONTHS / OPENS EVENLY FOR 24 MONTHS.
Private Sale (On Our Site)	5,00%	500.000.000	5% IS GIVEN AT TOKEN CREATION. THE FIRST IS DISTRIBUTION AFTER 3 MONTHS / OPENS EVENLY FOR 18 MONTHS.
Public Sale	5,00%	500.000.000	TOKENS SOLD ON PUBLIC SALE ARE INSTANTLY GIVEN TO BUYERS.
Development	6,00%	600.000.000	THE FIRST DISTRIBUTION IS 3 MONTHS AFTER THE TOKEN CREATION. IT OPENS EVENLY FOR 24 MONTHS.
Marketing	10,00%	1.000.000.000	IT OPENS FOR 24 MONTHS EVENLY AFTER THE TOKEN CREATION.
Reserves	8,00%	800.000.000	THE FIRST DISTRIBUTION IS 24 MONTHS AFTER THE TOKEN CREATION. IT OPENS EVENLY FOR 24 MONTHS.
Staking	15,00%	1.500.000.000	STAKING PHASES AND REWARDS WILL BE ANNOUNCED AFTER TOKEN PUBLIC - SALE.
Ecosystem	20,00%	2.000.000.000	THE FIRST DISTRIBUTION IS 6 MONTHS AFTER THE TOKEN CREATION. IT OPENS EVENLY FOR 36 MONTHS.
Liquidity	9,00%	900.000.000	%15 IS GIVEN AT TOKEN CREATION. IT OPENS EVENLY FOR 24 MONTHS.
Team	12,00%	1.200.000.000	THE FIRST DISTRIBUTION IS 12 MONTHS AFTER THE TOKEN CREATION. IT OPENS EVENLY FOR 24 MONTHS.
Advisory	5,00%	500.000.000	THE FIRST DISTRIBUTION IS 12 MONTHS AFTER THE TOKEN CREATION. IT OPENS EVENLY FOR 24 MONTHS.
MAXIMUM SUPPLY		10.000.000.000,00	CIRCULATING SUPPLY
			10.000.000.000,00

## ROADMAP

2022 - Q3	2022 - Q4	2023 - Q1	2023 - Q2	2023 - Q3
→ Red Light Metaverse project launch	→ Sample NPC Character Design & Animations	→ Avatar Creation	→ NFT Presale	→ Final Test
→ Game Development Team	→ Red Light Metaverse 3D Designs started.	→ VR Test Launch	→ Beta Trailer	→ Final Game Launch
→ Create game design	→ Red Light Metaverse 3D character design started.	→ Create 3D NFT Collections and NFT Minting System	→ Beta Test	→ CEX Listing
→ 2D Concept Arts	→ RLD to provide the trending content	→ RLD Token Private Sale	→ Beta Integration	→ Full VR Integration
→ Blockchain Development Team	→ Release Litepaper V2	→ RLD Token Public Sale	→ DEX Listing	→ Partnerships with leader adult content companies
→ Community Team	→ Start the game development		→ Periodic NFT Collection Release	→ Host events in metaverse
→ Release Litepaper V1	→ First Trailer		→ NFT Marketplace goes live	→ Provide live adult content
→ 3D Concept Arts	→ Seed Sale			→ Periodic NFT Collection Release
→ Concept Trailer				